Mosquitto MQTT - IoT Platform Series

Know and Understand MQTT protocol. Then implement and build a project to subscribe and publish on the public server of test.mosquitto.org.

Difficulté Moyen O Durée 1 heure(s) Catégori	ies Électronique, Robotique
Coût 5 USD (\$)	
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Introduction

MQTT stands for Message-Queue-Telemetry-Transport, is a **publish/subscribe** protocol for **machine-to-machine** communication. This simple protocol, is easy to implement for any client. Termed as the **Pub** and **Sub**, both are used for same purpose but with different methods.

Matériaux

Outils

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Étape 1 - Getting Started

Here, there are 2 sections - Publish and Subscribe. And then there is a middleman - Broker. Let us see in depth

• IoT Devices play the role to collect sensor data and send to the cloud (broker). While PC / Server / Mobile devices play the role to monitor and receive the sensor data to be viewed - Here, IoT Device is a Publisher, and PC Devices are Subscriber.

[EXAMPLE] When a user1 publishes an image on social media, then only the user2 subscribed to user1 can view/receive the image. Here, the user1 is the PUBLISHER, user2 is the SUBSCRIBER, and the user1's account is the BROKER.

- According to the above analogy, the image that is published is the data, that was transferred from user1 to user2 2. And that is the exact scenario in an MQTT Pub/Sub model.
- We have a more secure layer 2 to make sure the data is shared t hrough a specific path, we call that 'topic', When user1 publishes data or topic, the subscriber automatically receives if already connected to the broker. Hence, the LOW latency.



Étape 2 - Get PCBs for Your Projects Manufactured

You must check out PCBWAY for ordering PCBs online for cheap!

You get 10 good-quality PCBs manufactured and shipped to your doorstep for cheap. You will also get a discount on shipping on your first order. Upload your Gerber files onto PCBWAY to get them manufactured with good quality and quick turnaround time. PCBWay now could provide a complete product solution, from design to enclosure production. Check out their online Gerber viewer function. With reward points, you can get free stuff from their gift shop.



Étape 3 - MQTT Broker

Whenever there is a pub-sub model used as a message communication protocol, we require a broker that can transfer the information in the required device. This can be done by sending the message under correct topic.

Let us understand this -

- A Broker is a runtime server (continuously running service), which can have 2 types of clients - **Publisher (seller)** & **Subscriber (buyer)**
- For instance, when a seller **sells a product** through a broker to a buyer, then it is using the Broker's service to reach & find a secured buyer.
- Similarly, when publisher publishes a piece of information, the data reaches to the subscriber through the Broker.
- The broker is responsible for having specific storage space where it can expect data from the publisher to store temporarily and then send to the subscriber.
- In the pub-sub MQTT, clients talk to each other through an MQTT broker.
- There are many MQTT Brokers in the market. It is even possible to create our own broker, or use an open-source broker 'paho'.
- For the current project, we shall first understand the mechanism and then watch a trial movement of data on **Mosquitto MQTT Broker.**



Étape 4 - Mosquitto Platform

Now that we understand how MQTT works, let us use a cloud MQTT service and send data across the internet. In this article, we'll be using Mosquitto MQTT - **test.mosquitto.org**

Under the Server section, we can see different ports provide feature-separated servers. These servers act like channels for sharing data over the cloud. Let us understand it first -

- MQTT Broker Port (default: 1883): This is the standard port used for MQTT communication. MQTT clients use i to connect to the Mosquitto broker and publish/subscribe to topics. It operates over TCP.
- MQTT Broker SSL/TLS Port (default: 8883): This is the secure version of the MQTT broker port. It uses SSL/TLS encryption to provide secure communication between MQTT clients and the Mosquitto broker. Clients connect to this port to establish a secure connection.
- WebSocket Port (default: 9001): Mosquitto also supports MQTT over WebSockets, allowing MQTT clients to connect to the broker using the WebSocket protocol. The WebSocket port is used for WebSocket-based MQTT communication.
- WebSocket SSL/TLS Port (default: 9443): This is the secure WebSocket port used for encrypted WebSocket-based MQTT communication. It provides a secure connection using SSL/TLS encryption.

We shall be using **1883** port to send data and monitor. As we know, MQTT has 3 services - Publisher, Broker, and Subscriber. In this case, mosquito MQTT Cloud is already playing the role of a broker. Now, we'd be using **ESP32 Dev Board**, which has a wifi chip and is able to connect to the Internet, playing the **role of a Publisher** for sharing its temperature and humidity data from the sensor. On the other hand, we shall use the PC to view this data as a **Subscriber.** This will enable us to fully understand the working principle of the MQTT protocol used in IoT Communication between devices.

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MQTT

Ims is test-mospituto.org, it nosts a publicly available <u>KERSE</u> <u>Mosoutito</u> MQTI server/proker. MQTI is a very lightweight protocol that uses a publish/subscribe model. This makes it suitable for "machine to machine" messaging such as with low power sensors or mobile devices.

For more information on MQTT, see <u>http://matt.org/</u> or the Mosquitto <u>MQTT man page</u>.

you should look at the <u>Cedalo</u> offering. Cedalo are the company pl that sponsor the main development of Mosquitto.

The se

The server listens on the following ports:
 1883 : MQTT, unencrypted, unauthenticated
 1884 : MQTT, unencrypted, authenticated
 8883 : MQTT, encrypted, unauthenticated
 8884 : MQTT, encrypted, client certificate required
 8885 : MQTT, encrypted, authenticated
 8886 : MQTT, encrypted, unauthenticated
 8887 : MQTT, encrypted, server certificate deliberately expired
 8080 : MQTT over WebSockets, unencrypted, unauthenticated
 8081 : MQTT over WebSockets, encrypted, unauthenticated
 8090 : MQTT over WebSockets, unencrypted, authenticated
· ROOT - MOTT aver WebCeslets apprended authenticated

You are free to use it for any application, but please do not abuse or rely upon it for anything of importance. This server runs on an Intel Atom N2800, and as such is a low power device. It is not intended to demonstrate any performance characteristics.

You should also build your client to cope with the broker restarting.

If you have the mosquitto clients installed try:

ase don't publish anything sensitive, anybody could be

Caveats

c, but it is also extremely useful for testing the server. This that it will often be running unreleased or experimental ond may not be as stable as you might hope. It may also be the broker often runs under valgrind or perf. Finally, not he features may be available all of the time, depending on testing is height done. In particular, webcockst and TIS

support are the most likely to be unavailable. In general you can expect the server to be up and to be stable though

Get in touch

me and discuss the Mosquitto project on <u>Slack</u> (go to the osquitto channel).

Étape 5 - Publisher (ESP32)

PubSubClient	To set up the ESP32 for MQTT, we need to install a library This library has functions that use variables as mentioned below
	to send data to the broker.
matt serv	er• : This variable represents the address or IP of the MQTT broker. We shall be using "test.mosquitto.org"

mqtt_port• : This variable represents the port number of the MQTT broker. In our case 1883.

mgtt topic•: This variable represents the topic to which the publisher will send messages. For Example

"schoolofiot/device1". Where 'schoolofiot' is the general-most topic level. And 'device1' is a sublevel.

The provided code is an Arduino sketch that uses the ESP32 WiFi module and the PubSubClient library to connect to an MQTT broker and publish temperature and humidity data. Let's break down the code step by step: **1. Include necessary libraries:**

#include <WiFi.h> #include <PubSubClient.h>

the IP address or hostname of the MQTT broker.

This code includes the required libraries for the ESP32 WiFi module and the MQTT client functionality. **2. Define WiFi & MQTT Server variables:**

const char* ssid = "XXXXXXXXXX;;	const char* password = "XXXXXXXXXXX";]	
		const char* mqtt_server = "test.mosquitto.org";	
matt server These variables store th	ne SSID (network name) and password fo	r the WiFi network you want to connect to. The va	aria

3. Declare global variables and objects:

	nt espClier	·	SubClient	client(ecn)	Client):					
		Fub	PubSubClient client(espClient);			g lastMsg = 0;				
							char msg[50];	interation of		
								int value = 0;	float temperature = 0;	
41 + I	:-::- 0:									
float hum espClient	idity = 0; client	lastMsg	Here, a	WiFi clie	nt object () ai				ariable stores the timestar	
float hum espClient		lastMsg	Here, a msg	WiFi clie value	nt object () ai temperature	the last me	ssage, and the is a	character array	ariable stores the timestan / for message storage. The spective sensor values.	

	void setup()					
		Serial.begin(115200);	setup_wifi();		7	
				client.setServer(mqtt_server, 1883);		
					client.setCallback(callback);	3
						J
	setup() The fu	nction is called once at	the start of the	program. It initializes the serial con	nmunication, sets up the WiF	i connection,
	Jup()			ets the callback function to handle ir		
5.	WiFi setup fun	iction:				
	void setup_wif	fi() { // }				
	Setup_winty			the WiFi network using the provided ress to the serial monitor.	d SSID and password. It waits	until the connection
6.	MQTT callback	k function:				
	void callback(char* topic, byte* message	e, unsigned int le	ngth) {		
	//					

This function is called when a message is received from the MQTT broker. It prints the received message along with the corresponding topic. **7. MQTT reconnection function:**



reconnect() The function is responsible for reconnecting to the MQTT broker if the connection is lost. It attempts to connect to the broker using a randomly generated client ID. If the connection is successful, it prints a success message. Otherwise, it waits for 5 seconds before retrying.

8. Main loop:

void loop() {	if (!client.conne	octed()) {			
		reconnect();			
			} client.loop();		
				long now = millis();	if (now - lastMsg > 2000) {
lastMsg = now;	sendData();	}			
loop() setup()	The function client.loop()	and, if not, attempts sendData() Every	to reconnect. It also o	alls the function to m function to publish te	on. It checks if the MQTT client is connecte a aintain the MQTT client's internal state. emperature and humidity data.
void sendData() { // }				
Schubala()	temperature ar				ic MQTT topics. It generates random values with the corresponding topic.
client.publish("s	schoolofiot/gap",	"");			
	ration or gap be	etween different sets		to the MQTT topic " s	choolofiot/gap ". It is used to indicate a
temperature = r	random(30, 40);	char tempString[8];			
		chai tempoting[o],	dtostrf(temperature, 2	, , , , , , , , , , , , , , , , , , , ,	erial.print("Temperature: ");
Serial.println(te	mnString): St	tring tempdata = "Tempe	rature: " + String/temnS		
		erature", tempdata.c_str(
temperature		lines generate a rando on to convert decimal		between 30 and 40 o	degrees, store it in the variable, and use
dtostrf(floa	tValue, minStr	ringWidth, numAfter	Decimal,		
charBuf_to	_store_string));		Tł	nis function takes four parameters
to convert o	louble into a	an ASCII value stor	ed inside string:		
1. floatValu	e: The first p	parameter that take	es the float value v	we want to convei	rt into a string.
2. minString	gWidth: This	is the second para	ameter that define	s the minimum fie	eld width of the output string.
3. numAfter point.	rDecimal: Th	ne third parameter	is precision which	describes the nu	mber of digits after the decimal

The temperature value is then printed to the serial monitor and concatenated with the string "Temperature: ". The resulting string is stored in

tempdata	tempdata	client.publish()	the variable. Finally, the string is published to the MQTT topic schoolofiot/temperature using the
			function.

- Read and publish humidity data:

numuity – i	random(60, 70);	char humString[8];			
			dtostrf(humidity, 1, 2, humString);	Serial.print("Humidity: ");	
					Serial.println(humString);
"mString hu	ımdata = "Humidit	y: " + String(humString)	; client.publish("schoolofiot/humi	dity", humdata.c_str());	
umidity Th	ese lines genera	te a random humidit [,]	y value between 60 and 70 percer	nt, store it in the variable.	
· · ·	endData() Over	all the function gene	erates random temperature and h	umidity values, converts t	hem to strings, and publ

sendData() Send Data() them to specific MQTT topics for further processing or monitoring.

Final Code can be found in the Code section

But to confirm this, we also need to read the data from other the side - ${\ensuremath{\textbf{Subscriber}}}$.

Étape 6 - Subscriber (Windows PC)

To set up the Subscriber on PC, we need to install Mosquitto MQTT Applcation. This application can create a broker, publisher & subscriber - all sections

To install Mosquitto MQTT on your PC from the official website and make changes to the configuration file for listener 1883 and allow anonymous connections, you can follow these steps:

1. Download and Install Mosquitto:

- Go to the official Mosquitto website (https://mosquitto.org/).
- Navigate to the "*Downloads*" section.
- Choose the appropriate installer for your operating system (Windows x64 in this case) and download it
- Install the application in desired location.

2. Edit Configuration File:

• Open the installation directory where Mosquitto is installed.

mosquitto.conf[®] Locate the file (usually found in the main directory).

mosquitto.conf[®] Open in a text editor of your choice. Add the below 2 lines -

listener 1883	
	allow_anonymous true

- It should look somewhat like this -
- We can uncomment ad make changes in the file as well, but adding only 2 lines on the top is more simple and noticeable.

3. Run Mosquitto Subscriber

• We can run the Mosquitto broker and then subscribe to the topic we desire. But running directly the subscriber is best in our case. mosquitto_sub.exe
Open the folder/directory where the mosquitto.exe along with is present.

• Run the *PowerShell/CMD* terminal from within the directory. For windows, *open the directory > Press shift + right-mouse-button(right-click)*, and we'd see options for running a terminal like powershell.

• On the terminal, enter below command -

> .\mosquitto_sub -h test.mosquitto.org -t "schoolofiot/#"

In the above command, if you noticed, I did not subscribe to a specific topic. As per the topics we published (from ESP32), like "schoolofiot/gap", "schoolofiot/temperature" or "schoolofiot/humidity".

- The reason is, gap, temperature & humidity comes under the *general topic* of schoolofiot level. So, to access/view any data published as a sub-level of schoolofiot, we can use '#'.
- Apart from this, in case we need to subscribe to a specific topic (like temperature), we can use command like this -

> .\mosquitto_sub -h test.mosquitto.org -t "schoolofiot/temperature"

Therefore, no matter what name is put under the *general topic*, we can subscribe to it and view all of them together. **Hurray!**

We have learned another IoT Platform - Mosquitto MQTT (By Eclipse)

mosquitto.conf - Notepad
File Edit Format View Help
listener 1883 allow_anonymous true
Config file for mosquitto
<pre># See mosquitto.conf(5) for more information. #</pre>
Default_values_are_shownuncomment_to_change_

	Refresh	
-	Customize this folder	_
	Paste	_
	Paste shortcut	
	Open PowerShell window here	
	Give access to	>
dows PowerShell \Program Files	s\mosquitto_2> .\mosquitto_sub -h test.mosquitto.org -t "schoolofiot/#"	
rature: 34.00 ity: 61.00		
rature: 37.00 ity: 61.00		